

JYOTI NIVAS COLLEGE AUTONOMOUS
DEPARTMENT OF VISUAL COMMUNICATION AND PERFORMING ARTS
FOURTH SEMESTER
COMPULSORY PRACTICAL/SKILL PAPER 1
FILM EDITING

NO. OF CREDITS- 2

NO. OF HOURS- 30
(0+1+3 Practical)

Learning Objectives:

1. To develop a comprehensive understanding of the foundational audio-visual components and their critical assessment for effective film editing. (This objective covers Unit 1, focusing on assessment and different sound types).
2. To master a diverse range of editing techniques and their strategic application to manipulate pace, rhythm, and narrative time in cinematic storytelling. (This objective covers Unit 2, focusing on various cuts and their effects).

Learning Outcomes:

1. Upon completion of this syllabus, students will be able to critically analyze raw footage, identifying issues related to focus, framing, exposure, and screen direction, and effectively differentiate between various diegetic and non-diegetic sound elements for informed editing decisions.
2. Upon completion of this syllabus, students will be able to competently apply a variety of editing transitions and time-based cutting techniques (e.g., match cuts, smash cuts, slow motion, montage) to construct compelling narratives, manage pacing, and achieve specific emotional and thematic effects in film sequences.

Unit 1: Assessing the Audio Video Components

[Bloom's Level: Understanding,Analysing,Evaluating]

Assessing shots for editing- focus, framing and composition, exposure and colour balance, screen direction, the 180-degree rule, the 30-degree rule, matching angles, matching eye-line;Diegetic sound; Non-diegetic sound; sounds gathered during production- dialogue, room tone/natural sound, wild sounds, music; sounds gathered during post- production- narration/voice over, Foley, music, spot effects

Unit 2: Editing Techniques

[Bloom's Level: Understanding,Analysing,Applying,Creating]

Basic editing transition- cut, dissolve, fade, white out, black out, flash frame, superimposition; cutting for pace, rhythm; match cuts; time- compressing time, smash cut, expanding time, subjective time, flash cut, subliminal cut, universal time,Cuts that uses time effects- freeze frames, slow motion, speed up, reverse motion; Cutting scenes- exposition, flashbacks, flashforward, montage, parallel action, cross cutting, overlapping action; involuted montage; Complex cuts- wipes, chroma screen, matte and inset editing, split screen.

References

- 1 Bowen, C. J., & Thompson, R. (2017). *Grammar of the Edit*. Routledge.
- 2 Chandler, G. (2009). *Film Editing. Great Cuts Every Filmmaker and Movie Lover Must Know*. Michael Wiese Productions
- 3 Child, A. (2011). *This Is Called Moving. A Critical Poetics of Film*. University of Alabama Press
- 4 Crittenden, R. (2016). *Film and Video Editing*. Taylor & Francis
- 5 Dancyger, K. (2010). *The Technique of Film and Video Editing. History, Theory, and Practice*.
- 6 Reisz, K., & Millar, G. (2017). *The Technique of Film Editing*. Taylor & Francis Group
- 7 Morales Morante, L. F. (2017). *Editing and Montage in International Film and Video. Theory and Technique*. Routledge.
- 8 Dmytryk, E. (2012). *On Film Editing*. Taylor & Francis
- 9 Frierson, M. (2018). *Film and Video Editing Theory. How Editing Creates Meaning*. Routledge.